CLAIRE SORVALA

3D MODELING & TEXTURING ARTIST

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WORK EXPERIENCE:

AGBO September 2025 - Present

Labs Intern - CG Generalist

Los Angeles, CA

- Modeled and prepped 15+ previz assets for an undisclosed project
- Modeled and textured additional assets as needed
- Assisted in workflow development

Favorited September 2025 - October 2025

Freelance Concept Artist

San Diego, CA

- Collaborated with company art leads to develop an original character for a seasonal app event
- Fully realized 12 individual character sprites with 36 total mouth variations, and 1 weapon design

Half-Dozen Digital June 2022 - May 2023

Freelance Concept Artist

Los Angeles, CA

 Collaborated with other students on a team project to submit for the 2023 Rookie of the Year Awards: Game Development, where I held responsibility for all concept work

SKILLS:

3D Software: Maya, Blender, ZBrush, Substance Painter, Substance Designer, Marvelous Designer, Nuke, Unreal Engine

2D Software: Procreate, Photoshop Al Software: NanoBanana, ComfyUl

Editing Software: Adobe Suite, DaVinci Resolve

Project Management: Google Suite, Autodesk, Flow Production Tracking (ShotGrid)

3D Rendering: V-Ray, Unreal Engine

EDUCATION:

Gnomon School of VFX. Games & Animation

April 2022 - March 2025

Digital Production - Bachelor of Fine Arts (B.F.A.)

North Hollywood, CA

3.918 GPA

- President of Student Council
- Artwork displayed in the 2025 Student Gallery
- Artwork used on the cover of the 2025 promotional school booklet
- Awarded Best of Term Achievement for Character Design for 2024 Fall Term
- Awarded Best of Term Achievement for Look Development for 2024 Summer Term

AWARDS & RECOGNITION:

The Rookies August 2025

Rookie of the Year - 3D Animation | Runner Up

• This badge is awarded to second place for each of the contest categories. This is the highest level of achievement and recognizes that artists are at the top of their game.

July 2025

Rookie of the Year - 3D Animation | Finalist

• This badge is awarded to contest entries that were hand selected by the judges as the best. This badge signifies artists have performed at an exceptional level and have proceeded to the final round of judging.

PROFESSIONAL DEVELOPMENT:

"Breaking In as a CG Artist" Mentee

September 2025 - Present

Women in Animation (WIA)

 Received mentorship from industry professional Marine Goalard, discussing topics centered around professional development as a CG artist